

CALENDAR OF EVENTS – July 20, 2021 – January 17, 2022

July 20 to August 15	Registration for 2021-2022 year with 10% Discount
August 16 to August 31	Registration for 2021-2022 year with 5% Discount
July 30 to September 11	TUITION DUE for Full Year or Payment 1
September 11 – Saturday	CLASSES START at the Gwendolyn Bye Dance Center
September 25 – Saturday	AUDITION – fusion2 Company & Scholarship (ages 13-18) 3:45pm - 5:15pm
September 25 – Saturday	AUDITION – Scholarship (ages 8-13) – (more info to follow)
October 1 – Friday	Dancefusion Performs at Philly Fringe – 7:00pm at Christ Church Neighborhood House – 20 North American St., Philadelphia
October 2 – Saturday	Dancefusion Performs at Philly Fringe – 3:00pm & 6:00pm at Christ Church Neighborhood House – 20 North American St., Philadelphia
October 2 – Saturday	TUITION DUE – Payment 2
October 2 – Saturday	Children's Theater classes begin
October 10 – Sunday	Placement Auditions for the Holiday Show 11:00am to 4:30pm Rehearsals all Sundays up to Show
October 23 – Saturday	fusion2 Bake Sale/Sidewalk Sale
October 30 – Saturday	GBDC HALLOWEEN PARTY– Students come to classes in costume
November 6 – Saturday	TUITION DUE – Payment 3
November 7 – Sunday	Parents Meeting at GBDC 2:00pm-4:00pm
November 11 – Thursday	NO CLASSES – Veterans Day
November 13 – Saturday	fusion2 Bake Sale
November 13 to 19	Parents Observation Week
November 20 – Saturday	Caboodle Day – (more information to come)
November 24 to 28	NO CLASSES – Thanksgiving Break
December 4 – Saturday	TUITION DUE – Payment 4
December 17 – Friday	Holiday Rehearsal – Suzanne Roberts Theatre (schedule to come soon)
December 18 – Saturday	Holiday Shows Suzanne Roberts Theatre (more info. to come soon)
December 20 to January 2	NO CLASSES – Winter Break
January 3, 2022 – Monday	CLASSES RESUME
January 8 – Saturday	TUITION DUE – Payment 4
January 17 – Monday	NO CLASSES – Martin Luther King Day

Calendar is subject to change! For updates please check the bulletin board at the studio or our website at www.gbyedance.org